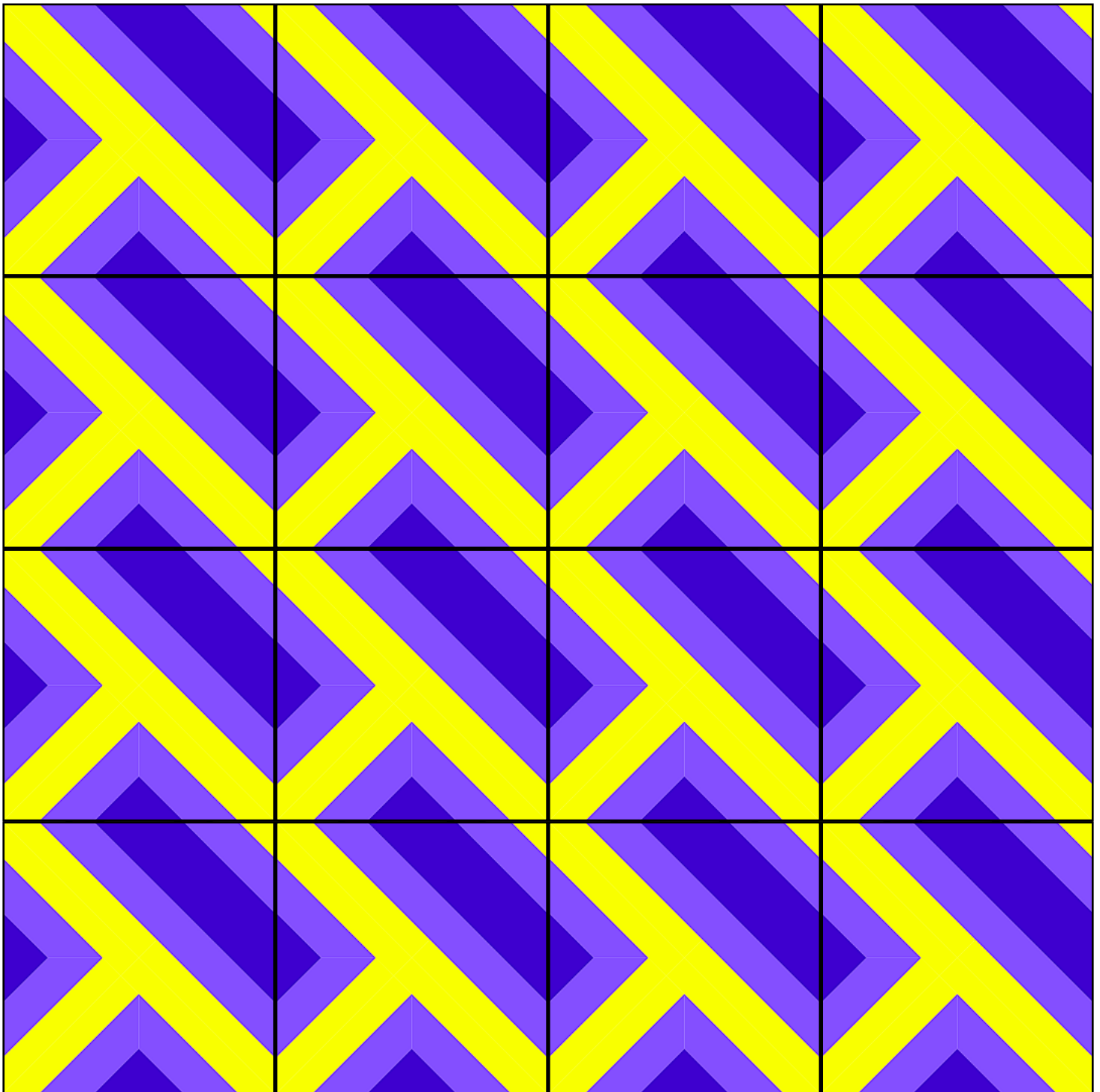


## Regular patterns from tiles



1. Print out (perhaps) several times.
2. Cut out each individual tile
3. create a big square (with all tiles identically oriented)
4. Perform regular actions like:
  - rotate all tiles by  $90^\circ$
  - rotate all tiles in each second row by  $180^\circ$
  - rotate all tiles in each second column by  $180^\circ$
  - rotate every second tile (like on a chessboard pattern by  $90^\circ$ )