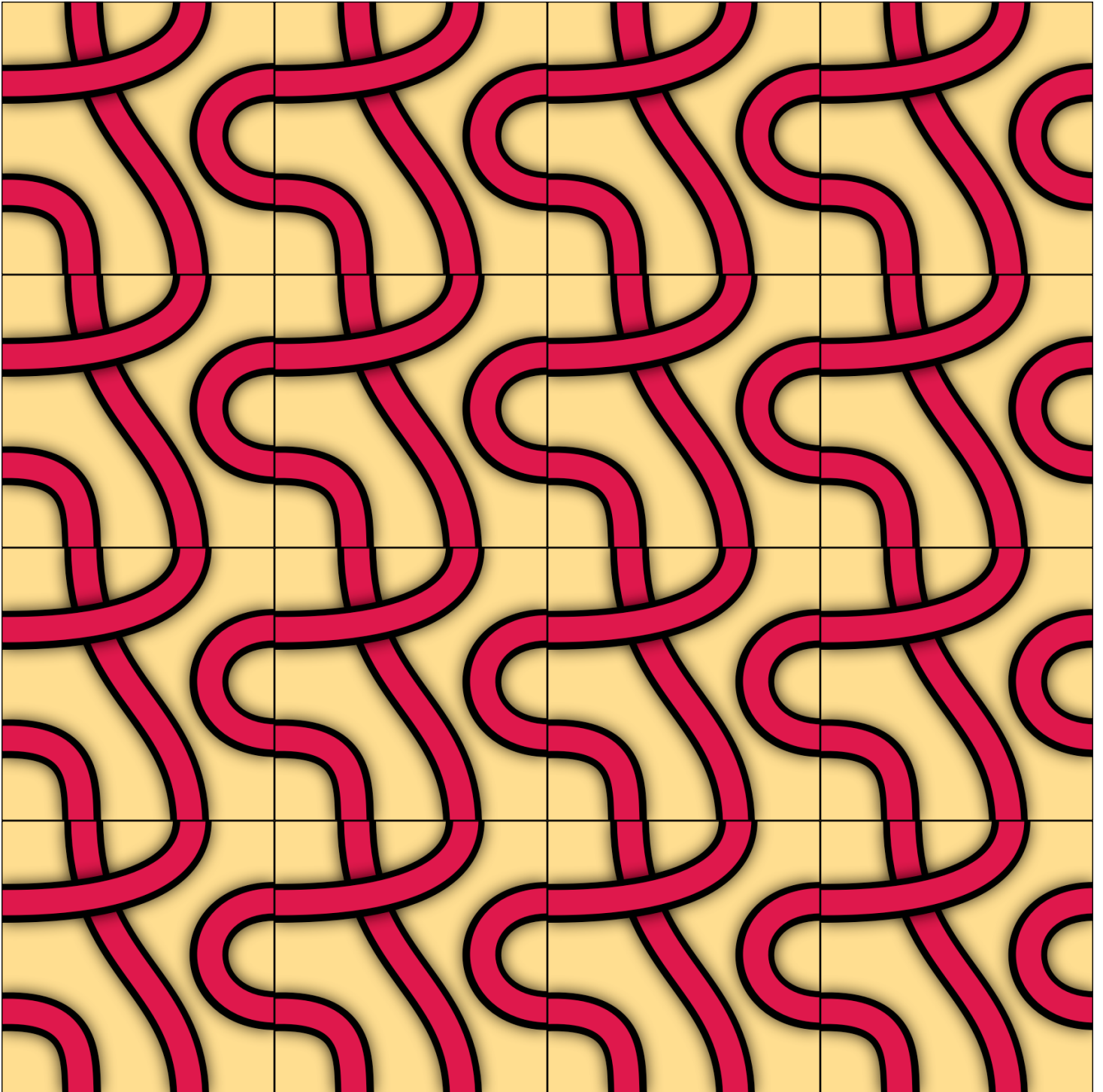


Regular patterns from tiles



1. Print out (perhaps) several times.
2. Cut out each individual tile
3. create a big square (with all tiles identically oriented)
4. Perform regular actions like:
 - rotate all tiles by 90°
 - rotate all tiles in each second row by 180°
 - rotate all tiles in each second column by 180°
 - rotate every second tile (like on a chessboard pattern by 90°)